

## MOUNTAIN HIGH

MANY YOUNG PLAYERS

WANT TO INCREASE THEIR

"KILL RATE" WHILE PLAYING

VIDEO GAMES ...

**GAME CREATORS ADMIT** 

GAMES ARE ADDICTIVE.

## VIDEO VIOLENCE Communications graduate Student Brent Stafford

is creator of a 58-minute documentary, *Insert Coin: The Culture of Video Game Play*, which examines how video games affect young players. Stafford found many young players feel a need to increase their "kill rate" while playing. Video game creators, while admitting the games are addictive, say the activity is harmless. Stafford's film was his Master's thesis.